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Radio2022 Symposium and GLOW Annual Assembly

Memory-based Computing in Astronomy

Big Data @ SKA

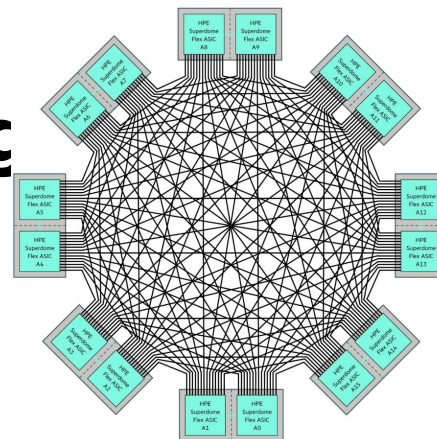
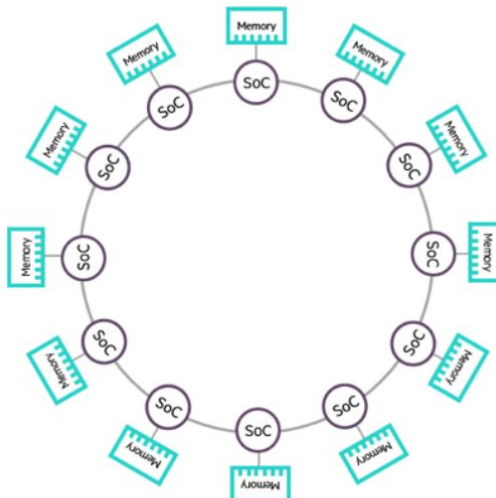
- Square Kilometre Array (SKA)
- Raw data: 1.3 Exabyte per day
- ~1 Petabyte per single image
- Novel demands on computing



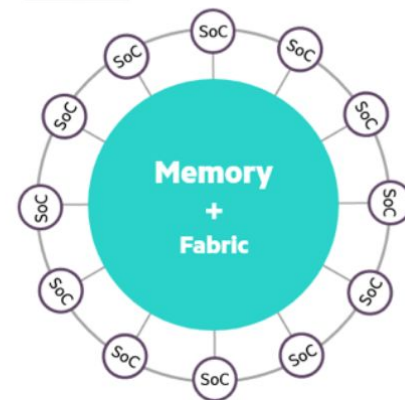
[1]

Memory-Based Computing

- Challenge: Memory Wall Problem
- Memory is in the center the architecture instead the processor
- Managed by **Librarian File System (LFS)**



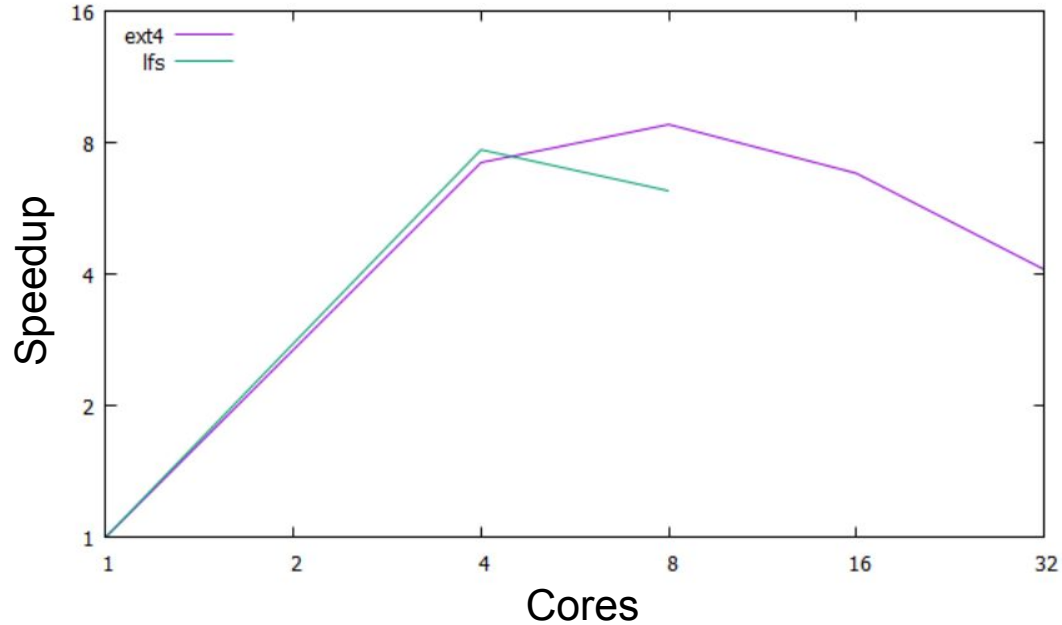
[2]



[3]

Performance of CASA 5.1

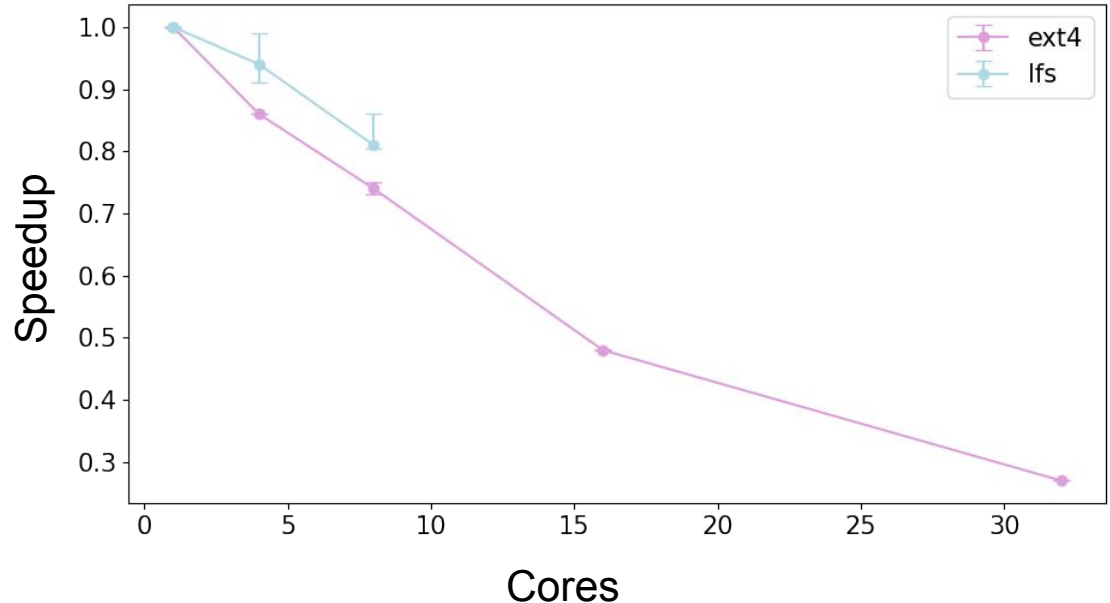
- Running tclean on Sandbox
 - Continuum imaging
 - No parallelization of minor cycle
- Speedup: $S(n) = T(1)/T(n)$
 - ext4: maximum at $n = 8$ cores
 - LFS: CASA crashes for $n > 8$ cores



[4]

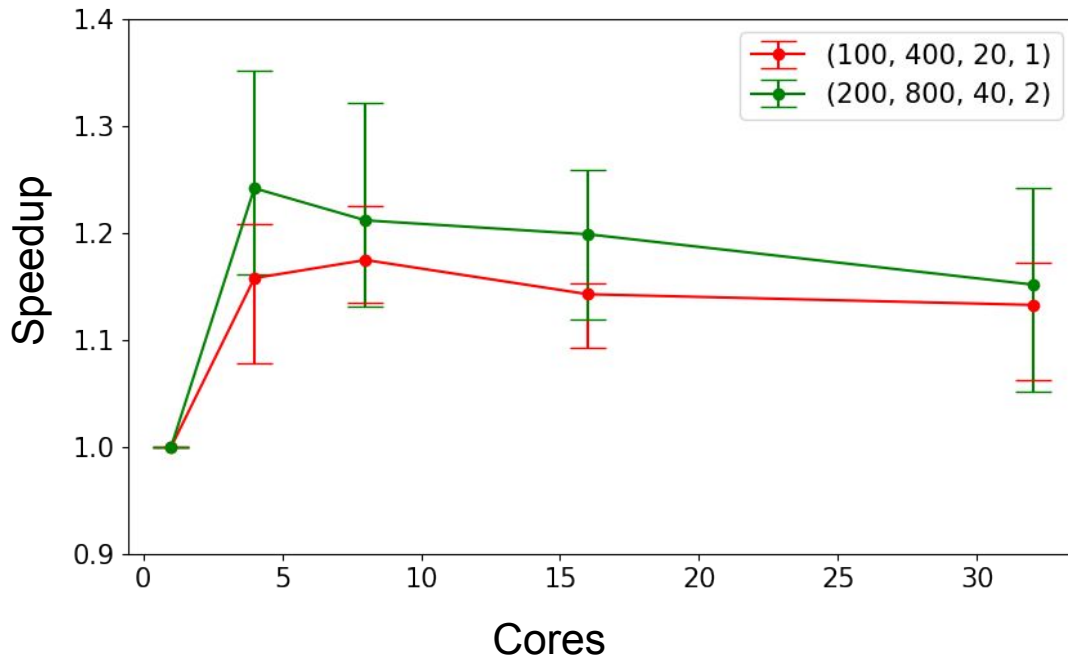
Performance of CASA 6.4

- CASA 6.4: parallelization revised (e.g cube imaging)
- Running tclean on Sandbox
 - Continuum imaging
 - no parallelization of minor cycle
- Speedup: $S(n) = T(1)/T(n)$
 - ext4: no speedup
 - LFS: CASA crashes for $n > 8$ cores



Performance of CASA Next Generation Infrastructure (CNGI)

- CNGI: work in progress
- Running the subcomponent `convert_ms` on Sandbox
 - Conversion of MS to ZARR format
 - Parameters: (time, baseline, channel, polarization)
 - Almost no speedup

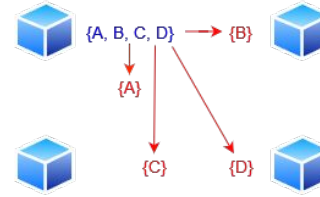


Thrill

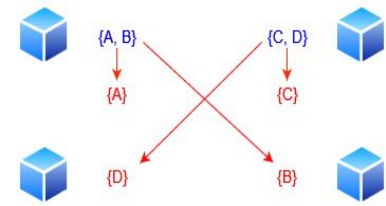
- Parallel, distributed processing of data based on the MapReduce paradigm
- OpenSource project (BSD-2 License) developed at KIT
- Experimental status, missing features (fault tolerance)
- Similar Frameworks: Apache Hadoop, Flink, Spark
 - Thrill several times faster

Thrill - Evaluation

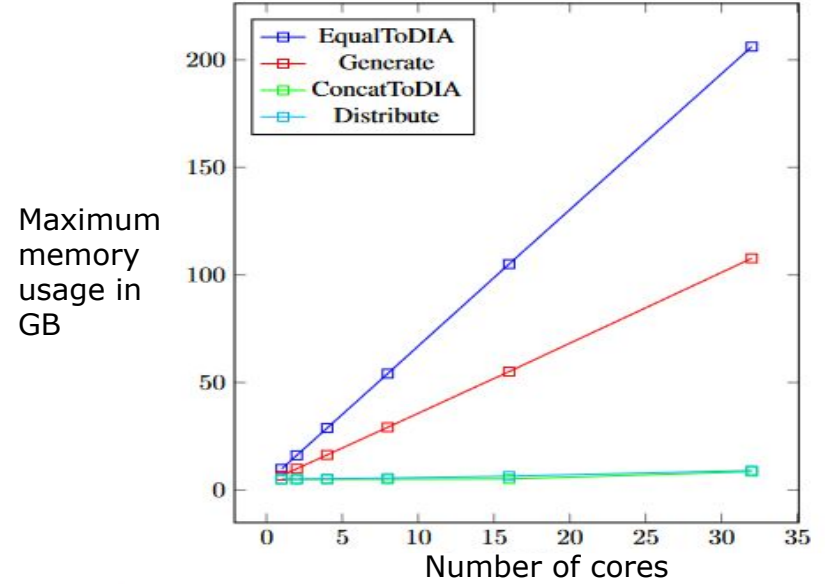
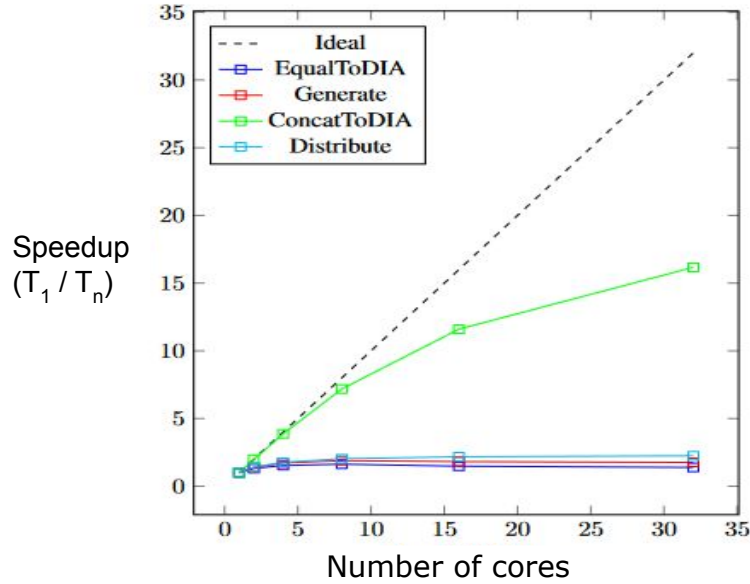
Distribute



ConcatToDIA



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Sources

Images:

[1] SKA Observatory. SKAO Prospectus 2021. 2022. URL:

<https://www.skatelescope.org/wp-content/uploads/2022/01/SKAO-Prospectus-Jan-2022-reduced.pdf>

[2] https://www.hpe.com/psnow/doc/A00036491ENW.pdf?jumpid=in_lit-psnow-getpdf

[3] <https://www.hpe.com/us/en/newsroom/blog-post/2017/05/memory-driven-computing-explained.html>

[4] Elsa Buchholz. “Untersuchung eines astronomischen Workflows im memory-based Computing”. MA thesis. University of Applied Sciences, 2020.

[5] Timo Bingmann, Thrill Tutorial, <https://panthema.net/2020/0601-thrill-tutorial/slides-20200601-thrill-tutorial.pdf>



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